

**System Programming**

P. Pages : 3

Time : Three Hours



TKN/KS/16/7442

Max. Marks : 80

- Notes :
1. All questions carry marks as indicated.
  2. Solve Question 1 OR Questions No. 2.
  3. Solve Question 3 OR Questions No. 4.
  4. Solve Question 5 OR Questions No. 6.
  5. Solve Question 7 OR Questions No. 8.
  6. Solve Question 9 OR Questions No. 10.
  7. Solve Question 11 OR Questions No. 12.
  8. Due credit will be given to neatness and adequate dimensions.
  9. Assume suitable data whenever necessary.

1. a) What is an operating system? State its functions. Explain the different user viewpoints of an operating system. 7

b) Explain various instruction formats of IBM 360. 6

**OR**

2. a) Define system programming explain the various system programs in brief. 7

b) Explain the difference between.  
i) Procedure and program. 6

ii) Pseudo code and machine code.

3. a) For the following ALP show its symbol table, literal table, base table and generated machine code. 8

PROGRAM 1	START	
BEGIN	BALR	15,0
	USING	BEGIN + 4, 15
	SR	4,4
	L	3, = F '5'
LOOP 1	L	2, DATA (4)
	A	2, = F '10'
	ST	2, DATA (4)
	A	4, = F '4'
	BCT	3, * -16
	BR	14
DATA	DC	F '10, 20, 30, 40'
	END	

b) Why does assembler require more than one pass over input program? Explain your answer with suitable example. 5

**OR**

4. a) Show the results of each pass for the following list using bucket sort and interchange sort. 425, 888, 806, 700, 880, 613, 570, 403, 670, 180, 974, 264. **8**
- b) Draw flow chart of pass- 1 assembler. **5**
5. a) What databases are used by the two passes of macro processor? Explain it with format of databases. **7**
- b) Discuss the advantages and disadvantages of combining a macro processor with pass-1 of assembler. **6**

**OR**

6. a) For the following program show MNT, MDT, ALA and expanded assembly language program. **8**

```

MACRO
STORE          & ANS
ST             1, & ANS
MEND
MACRO
TRY           & ADD, & DEST
SR           1, 1
MACRO
& ADD       & A, & AB
L           1, & A
A           1, & B
MEND
& DEST     DS      F
MEND
ARITH      START   O
           USING   *, 15
           TRY     PLUS, RESULT
           PLUS    N1, N2
           STORE   RESULT
N1         DC      F '4'
N2         DC      F '5'
           END

```

- b) What is MACRO? How do you define macro in program? What are the basic task performed by macro? **5**
7. a) Write short note on. **8**
- i) GEST and LESA.
- ii) Dynamic loading.
- b) What are the four basic functions performed by loader? Explain state names of different loaders. **5**

**OR**

8.	a)	Show the entries in ESD, TXT and RLD cards for the following program.	10
		<pre> JOHN      START           EXTRN      SUM, DATA           ENTRY     LOOP, POINTER           BALR      15, 0           USING     *, 15           SR        4, 4           L         1, FOUR           A         2, FOUR           ST        2, FOUR           BR        14           DC        F '4' FOUR      DC        A (SUM + 4) LOOP      DC        A (LOOP - DATA) POINTER   DC        A (POINTER - LOOP)           DC        A (POINTER)           END </pre>	

- b) Explain the following terms: 3
- i) Transfer vector.
  - ii) Binder.

9. a) What is compiler? Explain in details the phases of compiler with the help of diagram. 10
- b) What is cross compiler? 4

**OR**

10. a) What is LEX? Write a LEX program to count the number of identifiers in the input string. 8
- b) What is token? How tokens are specified? explain how tokens are recognized. 6
11. a) What is device driver? Explain the necessity of device driver. 7
- b) What are the major design issues in the study of device drivers? 7

**OR**

12. a) Differentiate between character driver and STREAM driver. 7
- b) Explain Vxd. How Vxd communication takes place? 7

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