B.E.(Information Technology) Fifth Semester (C.B.S.) **Software Engineering**

P. Pages: 2 Time: Three Hours				TKN/KS/16/7444 Max. Marks : 80	
	Note	s: 1. 2. 3. 4. 5. 6. 7. 8. 9.	All questions carry marks as indicated. Solve Question 1 OR Questions No. 2. Solve Question 3 OR Questions No. 4. Solve Question 5 OR Questions No. 6. Solve Question 7 OR Questions No. 8. Solve Question 9 OR Questions No. 10. Solve Question 11 OR Questions No. 12. Due credit will be given to neatness and adequate dimensions. Illustrate your answers whenever necessary with the help of neat sketches	S.	
1.	a)		nd comment on following software myths. ractitioner's myth. ii) Customer myths.	5	
	b)	-	n waterfall model for software development in detail and state its advantage antages.	es and 8	
2.	a)	What is	OR s agile process? What are different principles of agile process?	7	
	b)	Comme	ent on "Software Engineering a layered technology".	6	
3.	a)	Explair	n software measurement principles.	7	
	b)	Describ	be the difference between process and project metrics. OR	6	
4.	a)	Discuss	s in brief a task network for concept development.	7	
	b)	Explair	n cocomo of estimation.	6	
5.	a)	i) Indiii) El	the following terms with respect to requirement engineering:- icception ii) Elicitation laboration iv) Negotiation pecification (any three).	6	
	b)	Explair	n CRC model and draw class diagram for floor plan. OR	8	
6.	a)	"Analys	sis is a bridge between system engineering and software design", comment.	6	
	b)	Explair	n in brief steps in creating use case diagram.	8	
7.	a)	Explair	n information hiding and functional independence.	6	
	b)	What is	s DFD? Draw DFD for house alaram system. OR	7	
8.	a)	i) Co ii) M	n following design concepts. ohesion and coupling. lodularity. ssociation and Dependencies.	9	

	b)	Describe the role of content in design pattern.				
9.	a)	Define and explain block bore testing with equivalence partitioning and boundry value analysis.				
	b)	Discuss following with example: i) Unit testing. ii) Integration testing. OR	7			
10.	a)	What is validation testing? Explain alpha and beta testing.	8			
	b)	Comment on "Testing patterns can help a software team communicate more effectively about testing and better understand the forces that lead to a specific testing approach".				
11.	a)	Explain SCM process with the help of suitable diagram.				
	b)	Elaborate the risk identification and overall project risk. OR	7			
12.		Write short note on any three.				
		i) Code restructuring.				
		ii) BPR mode.				
		iii) RMMM.				
		iv) McCall's quality factors. *******				
		iv) McCall's quality factors. ********				